

MONROE TOWNSHIP YOUTH BASKETBALL LEAGUE

BY-LAWS 2017-2018

AMENDED November 20, 2017

ARTICLE I – NAME

Section I- The name of this organization shall be Monroe Township Youth Basketball.

ARTICLE II – PURPOSE

Section I- The primary purpose of the organization shall be:

- 1- To develop sportsmanship in our youth.
- 2- To teach fundamental basketball skills to our youth.

ARTICLE III – MEMBERSHIP

Section I – Officers and their respective duties.

1 – The President shall:

- a) Preside over all meetings.
- b) Administer registration.
- c) Serve as League Commissioner to resolve league disputes.
- d) Coordinate meetings.
- e) Follow up with all paperwork to ensure everyone has Meghan’s Law Badge or any other required certificates.
- f) Coordinate clinics with outside coaches & league coaches.
- g) Answer league emails.

2 – The Vice President shall:

- a) Exercise duties of President in his/her absence.
- b) Maintain a record of league standings.
- c) Assist with Clinics and opening practices.
- d) Distribute equipment & supplies to coaches and schools.
- e) Recover all league equipment.
- f) Attend meetings for all travel teams (both boys and girls) in travel representative’s absence.

3 – The Secretary shall:

- a) Keep a record of all meeting minutes.
- b) Be custodian of all official records, except financial.
- c) Assist with contacting businesses for sponsorships when needed.

4 – The Treasurer shall:

- a) Keep all financial records.
- b) Disburse funds as directed by Board. Payment checks must be signed by Treasurer & President.
- c) Coordinate pictures for teams & players.
- d) Appropriate insurance for league & handle insurance claims.

- e) Work with Board on budget for upcoming season.
 - 1) Be able to itemize our revenue & expenses.
 - 2) Review revenue & expenses with Board at year end.
- f) Give financial statement at each Board meeting.
- g) Coordinate awards, trophies, & ceremonies.
- h) Purchase necessary supplies, both office and equipment.

5 – Referee representatives shall:

- a) Schedule referees for games throughout season.
- b) Schedule books & clock people each week.
- c) Coordinate basketball rule changes to coaches.
- d) Assist in disputes between referees & coaches.
- e) Coordinate pre-season clinic with referees.

6 – The Business Manager shall:

- a) Acquire sponsors for each team.
- b) Distribute schedules & sponsor shirts to sponsors prior to games starting.
- c) Deliver appreciation plaques to each sponsor.

7- The Travel representative shall:

- a) Attend all travel tryouts.
- b) Coordinate all necessary information with travel coaches and board members.
- c) Attend travel meetings for both boys and girls.
- d) Monitor gyms during travel games & events.

8- The Director of Coaches shall:

- a) Contact coaches and division representatives when necessary.
- b) Assist with attaining sponsorships when needed.
- c) Assist with confirming coaches have all necessary requirements fulfilled.

ARTICLE IV – ELECTIONS

Section I – Terms of Office shall be as follows:

- 1 – President; Two year term- elected odd year
- 2 – Vice President; Two year term-elected even year
- 3 – Secretary; Two year term- elected odd year
- 4 – Treasurer; Two year term- elected even year
- 5 – Referee Representative; Two year term-elected odd year
- 6- Coaches Director- One year term
- 7-Travel representative-One year term
- 8-Business manager- one year term

Officers can be removed by majority vote at any time.

Section II – Nominations

- 1 – Nominations may be made from the floor and seconded.
- 2 – Acceptance may be made in person.

- 3 – Any adult in good standing is eligible for election, providing he/she is a resident of Monroe Township and is approved for Meghan’s Law Badge.
- 4 – Voting for nominated board member is open to current board members.
- 5 – Nominations will be accepted at the end of the year board meeting.
- 6 – Elections will be held at following meeting after end of year meeting.
- 7- Emergency Replacement- If a board member vacates a position the board may hold an emergency board meeting to replace that board member if they see fit.

ARTICLE V – COACHING STAFF

Section I – Obtaining a coaching position

- 1 – At the late summer/early fall coaches meeting, all coaches or representatives must be present to secure their position for the following year. Open positions will be filled by seniority in the league.
- 2 – Coaches may be dismissed or turned down for good cause by a majority vote of the Board. If a coach fails to comply with rules, board may dismiss them without any written notice. Coaches must be in good standing with other youth organizations. The board has the final decision. All coaches must obtain Meghan’s Law Badge and concussion certification.

Section II – Duties of Head Coach

- 1 – Set a good example for the members of his/her team.
- 2 – Be responsible for the conduct of their team members while at games and practice in any school facility.
- 3 – Control of the spectators behind & across from their bench.
- 4 – Stress sportsmanship to team members at all times.
- 5 – Teach proper fundamentals of basketball to team members.
 - a) Fundamentals should be taught for the first 20-30 minutes of each practice.
 - b) Fundamentals are defined as dribbling, passing, shooting, footwork (proper Stances, triple threat position), rebounding, court awareness (top of key, wings, Hi or Low Post, etc.)
- 6 – Respect the Gentleman’s Agreement not to run up the score. There is no point rule for pressing. It is generally agreed upon, that between 15-20 points should be a guide for coaches to stop.
- 7 – Alert the board or email league if a player has missed 2 straight games.
- 8 – Attend coaches meetings and end of year award banquets.
- 9 – Promptly attend all games & practices, also help clean up or set up gym.
- 10 – Make parents aware of website usage & game/practice times.
- 11 – Stay at Gym until all players on their team have a ride or way home. Do not leave players unattended at schools.

12 – Coaches will refrain from berating referees, players or parents during games. Sportsmanship must be upheld during games and practice. Constant yelling at referees will not be tolerated. Please coach your team to the best of your Ability and allow the referees to call the games.

ARTICLE VI – MEETINGS

The league shall hold coaches meetings as needed.

- All meetings shall be attended by coach or representative of each team.
- Meetings can be held upon necessity.
- Coaches that miss meetings can be removed by board.

ARTICLE VII – DIVISION GUIDELINES

Section I – Age and Eligibility

1 – League age is age as of September 30 of the beginning of the year (season).

- a) Minis – 6 & 7 year old boys and girls
- b) Minor boys – 8 & 9 years old / Minor girls 8, 9, 10
- c) Junior boys – 10 & 11 years old
- d) Senior boys – 12, 13, 14 years old(not in high school)/Senior girls 11,12,13,14
- e) Varsity boys – 14 thru 19 years old(players must attend high school)
- f) Varsity girls- 15 thru 19 years old(players must attend high school):if enough interest
- g) Drills & Skills- 5 year old boys & girls

***Only residents of Monroe Township may participate as players unless approved by the board. Only after all Monroe Twp. Players are accommodated, will the board consider players from another town.

*** Players may move up a division, providing there is enough space (upon board approval), but never held back.

2- Proof of Age

- a) Parents must present birth certificate at registration/tryouts every year.
- b)

Section II - Draft Rules

1- Draft will be scheduled and chaired by the league president/vice president or designated board member.

2- Coaches will draw numbers to determine their draft positions after evaluations are completed. Each coach will draft players according to the draft number he/she selected. Order of selection will be reversed for each succeeding round. (i.e., reverse order for rounds 2, 4, 6, etc.) Coaches are not permitted to trade draft pick numbers. Last round ends with the last player going to the #1 pick in the draft. Last round works backwards starting with team that would make the #1 pick get the last player.

- 3- Head coaches sons/daughters(relatives) drafting rule:
 - a) Son/Daughter are protected in draft onto father's/mother's team. Other players who are not technically son/daughter will be discussed by board prior to draft.
 - b) Son/Daughter will be evaluated during the pre-season tryouts by the coaches in that division.
 - c) After evaluation is complete, it will be determined based on the evaluations of coaches which round of the draft the player will be picked in, based on all other players in the draft. If more than one son/daughter on same team, each player will be individually rated one at a time without parent present.
 - d) If son/daughter is evaluated to be a 1st round draft pick, then the coaches must choose the top half or bottom half of the round pick. Ex: 10 team division, is the player 1-5 or 6-10. This will determine what group of numbers the coach will pick from.
- 4- Brothers or sisters eligible for the draft are placed on the team with their brother/sister providing they are in same division. Each sibling needs to be evaluated separately by the coaches in that division and the board.
- 5- Assistant coach's children are NOT automatically protected.
- 6- Only head coaches are allowed in draft room unless assistant coach has no attachment to a child in that division.
- 7- A post draft meeting will be held at which time trades may be made with the approval of all other coaches in that division and person overseeing draft.
- 8- No special requests by parents for placement on a specific team will be honored.
- 9- Requests by parents to exclude a particular coach must be provided in writing to the league board of directors for approval.
- 10- Once the first day of tryout takes place, there will be no refund given to any player that decides not to play whatever the reason may be. If a player is injured prior to start of season and will be out for the entire season, the board may discuss a credit. Player must present a doctor's note stating they will not be able to play entire season.
- 11- Players must attend a tryout or will not be drafted on a team & will not be eligible for a refund.
- 12- Once a player is drafted on an in-town team, they may not choose to play travel only. A player choosing to do so will not be eligible to play for the travel team.
- 13- There will be no players added after draft takes place unless a team is down to 4 players and then a person off the waiting list may be added with the approval of the board.

Section III - Equipment

- 1- T-shirts provided by the league are to be worn at all games.
- 2- Sneakers must be worn on all gym floors, preferably high tops. Sneakers must be tied properly.
- 3- T-shirts are not to be altered in any way, except for cutting of the sleeves. If a player's shirt is altered or lost, they are not permitted to play in any game until a new shirt is purchased through the league at the parent's expense or a shirt that matches the team's color exactly with a silk screened or iron-on number- **no exceptions.**

Section IV – Time

1- Game Start

- a) A forfeit will occur 15 minutes past the scheduled start time, unless previously agreed upon by the scheduler.
- b) The delayed game will begin as soon as both teams have 5 players within the 15 minute time frame.
- c) No re-scheduling without the approval of the board or both teams take a loss.
- d) Failure of coach, assistant coach or acting coach to show up:
 - a) A parent may coach the team to start the game (providing they have a Meghan's Law badge & concussion certificate), but game must start at proper time.
 - b) Head coach will be brought before the board for explanation.
 - i. A game is considered a forfeit if a team cannot field 5 players to start the game within 15 minutes of scheduled start time.

2- Game Play

- a) All divisions will play 8 minute quarters.
- b) All divisions will receive 2 time outs per half: no carry overs. The 4 minute mark will be a substitution only.
- c) Overtime rule for ALL divisions will be 3 minute period(s) with 1 time out; no carry overs. No game shall end in a tie.
- d) Each coach decides which 5 players he/she wants to start the game. After 4 minutes of each quarter (exception of 4th quarter) you must insert those players that are on your bench. Any player can begin the quarter providing bench is cleared at 4 minute mark (exception 4th quarter).
- e) The fourth quarter is played by whomever the coach decides. The coach may substitute in the fourth quarter at their discretion. However, the coach should make every attempt to try and play all players in 4th.
- f) If a player gets injured during their "4 minutes", they lose their time and the player who is substituting for them will not have that time held against them.

- g) If a player receives a direct technical foul, they are automatically substituted and forfeit their playing time within that time slot. The substituted player does not have that playing time held against them.
- h) The Signal/Buzzer for 4 minutes should be given at stoppage or slow point of game. There is no automatic signal in the fourth quarter.
- i) Coaches not adhering to the above rules, by not playing players an adequate amount of minutes will be notified of such violation by a M.T.Y.B. Board member. Games will be forfeited if coach does not play players adequate amount of time.
- j) Coaches with multiple violations of the above rules can be removed from their coaching position by the M.T.Y.B. board.
- k) Players missing their in-town games are not permitted to play travel unless the board approves.
- l) Player must attend practice posted on website that was scheduled by league over an added or changed practice.

3- Officials

- a) Only referees & head coaches will be permitted to approach the scorer's table.
- b) Referees in ALL divisions will be paid a fee which will be negotiated by the MTYB board.
- c) Score & Time keepers are part of the officials/referees during the game. No coaching from the scorer's table is tolerated.
- d) The scorebook at scorer's table is the official book of the game being played.

4-Playoffs

- a) Minis Division will not hold playoffs or name a champion.
- b) All teams in the Minor, Junior, Senior and Varsity Divisions make the playoffs.
- c) Format will be determined by the board in February.
- d) Players must be present and not miss more than 3 games of the regular season to be able to play in the playoffs. Final decision will be made by the board.
- e) Injured players must still attend game and sit on bench with their team.

5-Specific Game Rules For Divisions:

MINIS & MINORS DIVISIONS

- a) **Minis** defense must play a zone. NO MAN-TO- MAN/ TRAPPING OR PRESSING. Pressing is permitted the last 30 seconds of each half.
- b) **Minor** division defense will be played according to high school rules with the exception of no pressing until the last minute of each half.

- c) **Minis** and **Minor** Division will be played with a girl's ball (28.5).
- d) **Minis** will play on 9 foot baskets Minor boys & girls will play on 10 ft. baskets.
- e) No backcourt defense in the **minis** allowed other than the last 30 seconds of each half, defense must allow players to establish themselves over half court meaning defense must stay within 3 point arc until players cross half court.
- f) **MINIS** only: During first half of the season, double violation rule; team has two Violations (travel, double dribble...) before losing possession of ball. Referee or coach shall instruct player or players of their violation in order to teach them the game.
- g) **MINOR BOY DIVISION ONLY**- foul shooting must be done from 15 feet away, no exceptions. Player may jump over line once shot goes off.
- h) **MINIS & MINOR GIRL DIVISIONS**- foul shooting will be done from 12 feet away. Player may jump over the line once the shot is released.

JUNIOR, SENIOR, VARSITY DIVISIONS

- Pressing allowed during the entire game. (High School rules)

ALL DIVISIONS

- a) Each coach decides which 5 players he/she wants to start the game. After 4 minutes of each quarter (exception of 4th quarter) you must insert those players that are on your bench. Any player can begin the quarter providing bench is cleared at 4 minute mark (exception 4th quarter).
- b) The fourth quarter is played by whomever the coach decides. The coach may substitute in the fourth quarter at their discretion. However, the coach should make every attempt to try and play all players in 4th.
- c) If a player gets injured during their "4 minutes", they lose their time and the player who is substituting for them will not have that time held against them.
- d) If a player receives a direct technical foul, they are automatically substituted and forfeit their playing time within that time slot. The substituted player does not have that playing time held against them.
- e) The Signal/Buzzer for 4 minutes should be given at stoppage or slow point of game. There is no automatic signal in the fourth quarter.
- f) Coaches not adhering to the above rules, by not playing players an adequate amount of minutes will be notified of such violation by a M.T.Y.B. Board member. Games will be forfeited if coach does not play players adequate amount of time.
- g) Coaches with multiple violations of the above rules can be removed from their coaching position by the M.T.Y.B. board.

- h) Players attending league sponsored functions must adhere to the rules put forth by chaperones/coaches. Any infraction of this rule will result in a 1 game suspension.
- i) Only head coaches are permitted to stand. Assistant coaches are not allowed to stand at any point of the game.
- j) League rules are voted upon by M.T.Y.B. Board Members before start of season, league rules shall not be changed once the games have begun. League rules are reviewed at beginning meeting held in the fall or meeting held prior to start of games and are subject to debate by MTYB members.

6- Ejections

- a) Referees may eject players from the game and coaches, asst. coaches, parents, spectators or any player from the building at any time for any good reason. Referees may forfeit the game if the ejected refuses to leave.
- b) Ejection is automatic for anyone (player, coach, asst. coach, parent, or spectator) charged with their second direct technical foul.
- c) If ejected from the game or gym, the player, coach, asst. coach, parent or spectator is also suspended from the next game. All suspended individuals are forbidden in the gymnasium for the next game. The referee and/or one of the coaches shall notify the league president or board member of the ejection. A board member shall notify the suspended individual and the opposing coach of the suspension prior to the next game. In addition the suspended individual must complete a certification process prior to next game: <https://nfhslearn.com/courses/37000/sportsmanship> or <https://nfhslearn.com/courses/18000/positive-sport-parenting>.
- d) If the same player, coach, or asst. coach is ejected from the gym for a second time, the suspension shall increase to two games and progress from there for each occurrence.
- e) A parent or spectator receiving their second technical foul during the season will be suspended for the rest of the season.
- f) Once a player or coach receives their 3rd direct technical foul of the season, they will be suspended for a game.

ALL-STAR TEAMS

- a) These teams are selected at the end of the season by their coaches.
- b) All-Star teams will play a game at the end of the season.
- c) The Minis division will be the only division with no All-Star teams.
- d) During half time at the all-star games, there will be shooting contests for all divisions except minis. The same player may not shoot for both shoot outs or shoot and play in the game. This is to allow more players to be involved.
- e) Player must be present 15 minutes before game begins to play in all-star game or will be replaced with another player decided by the board

TRAVEL TEAMS

- a) Travel teams are provided for players and coaches to participate in more competitive leagues.
- b) M.T.Y.B. provides for Minor, Jr. & Sr. Boys and Girls travel teams provided that there are enough players to field a competitive team.
- c) These teams will have cuts, a number of 10 players on a team unless of special circumstance approved by the board. The 10 players must have a primary residence of Monroe Twp. Primary residence is where the player lives and attends school. No child living outside of Monroe Twp. May participate on a travel team.
- d) Full uniforms will be provided for the teams with payment from player's parents/guardians.
- e) These teams will travel to play other travel teams within the South Jersey Basketball League or ICBL.
- f) Male players must play for their individual grade levels unless the board does not offer that individual grade level team and then with the board's decision, can try out for the next grade level but never the grade below. No 3rd graders can try out for the 4th grade team unless there are not enough 4th graders to field a team.
- g) Girl Teams have 2 divisions being 5/6 & 7/8 unless numbers allow for individual grades. 4th grade girls may have a team as long as they have 10 competitive players. Girls must play in their own grade levels.
- h) All players must be present at one of the travel tryouts to qualify to be considered being chosen on the team.
- i) Players are only eligible to play one year at each school grade level (special circumstance is up for board approval).
- j) If a travel player is thrown out of a travel game, whether it is assigned or an extra tournament game, they will be suspended for the next game.

EXPULSION FROM LEAGUE

- a) Any fighting occurring between players, coaches, assistant coaches, parents, or spectators shall result in a suspension determined by the board. The board will determine longer suspensions or expulsions from the league based on the severity of the incident.
- b) Any player or coach attending a game or practice under the influence of alcohol or drugs shall result in expulsion from the league.
- c) Any coach or assistant coach allowing a player to participate while under the influence of alcohol or drugs shall result in expulsion from the league for said coach.
- d) Any player found in any part of the school, other than the designated gymnasium that they were assigned, will automatically be thrown out of the school and will also be suspended from their next game. If you play both town and travel, you will be suspended for both teams on your next games.

MONROE TWP. YOUTH BASKETBALL WILL FOLLOW NEW JERSEY AND
NATIONAL HIGH SCHOOL RULES UNLESS OTHERWISE NOTED ABOVE OR
VOTED ON BY BOARD